Variables Review

## Variables Review

to control variables means-

- change one thing at a time
- keep everything else the same


## Swingers

- Variables in swingers experiments
- release position
- mass
- length (this is the only one that effect the exp.)
- The longer the swinger the fewer swings
- The shorter the swinger the more swings
- To slow a swinger down
- Make it longer
- To speed a swinger up
- Make it shorter
- Pendulum System
- string, paper clip, penny, masking tape, pencil


## Lifeboats

- Variables that affect the number of passengers
- Capacity of the boat
- Size of the boat
- arrangement or (placement) of the pennies.
- Dry pennies


[^0]
## Planes

- Variables that effect a FOSS plane
- Number of winds
- angle of line
- starting position
- mass
- What is the only thing you change in an controlled experiment is the



## Flippers

- Longest flip
- Small ball
- flipstick all the way in
- pushed all the way down
- 40 degree angle


## Controlled Experiments

- For Accurate results:
- Control all variables
- Multiple trials or repeat the experiment
- Use smaller units
- Keep everything the same except the experimental or independent variable
- Look at swinger graph
- mistakes and relationships

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## Graphing

1. Independent variable
a. on bottom of graph
b. found on the left side of a table
c. this is what you know at the beginning of an experiment.
2. Dependent variable
a. on left side of graph
b. found on the right column of a table
c. this is what you find out by doing the experiment
3. Title
a. on top
b. How does $\qquad$ effect

## Graphing

4. Independent scale
a. comes from left column of the table
b. space evenly
5. Dependent scale
a. must be as high as biggest number
b. use a money number
6. Plot points
7. Draw line

## Relationships and Predicting

- Use graph to come up with relationships
- Use graph to predict


## Catapult Parts

Spring
Flipstick
Pivot
small stones
large stones


[^0]:    Capacity of lifeboat

